



Stage Plot & Technical Rider (v2024_01)

CONTACT INFORMATION

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LINE UP

NAME	INSTRUMENT	EQUIPMENT
Dorine Dieleman	Vocals	Shure Beta 87A preferred.
Erik Battem	Drums/vocals	Drumkit, Roland SPD, Shure SM58 preferred.
Justin Manoch	Keys	Keyboards, active monitor.
Virgil Smit	Bass/vocals	Bass guitar, pedal board, Bass amp, Shure SM58 preferred.
Peter Krul	Guitar/vocals	Guitar(s), pedal board, guitar amp(s), Shure SM58 preferred.

GENERAL REQUIREMENTS

<i>Banner/backdrop</i>	Facilities to hang a banner/backdrop (3m x 2m) behind the drums, in view of the audience. Banner has metal O-rings (and bungee cords) for attachment (see the comments in the 'Lighting' section).
<i>Dressing room</i>	For changing and storage of personal properties, not open to the public.
<i>Food and drinks</i>	...are greatly appreciated.
<i>Lighting</i>	If Hype brings their own lighting equipment, additional power outlets and extra space are required. See the description in the 'Lighting' section.
<i>Storage room</i>	For cases, bags, etcetera.
<i>Water</i>	On stage.



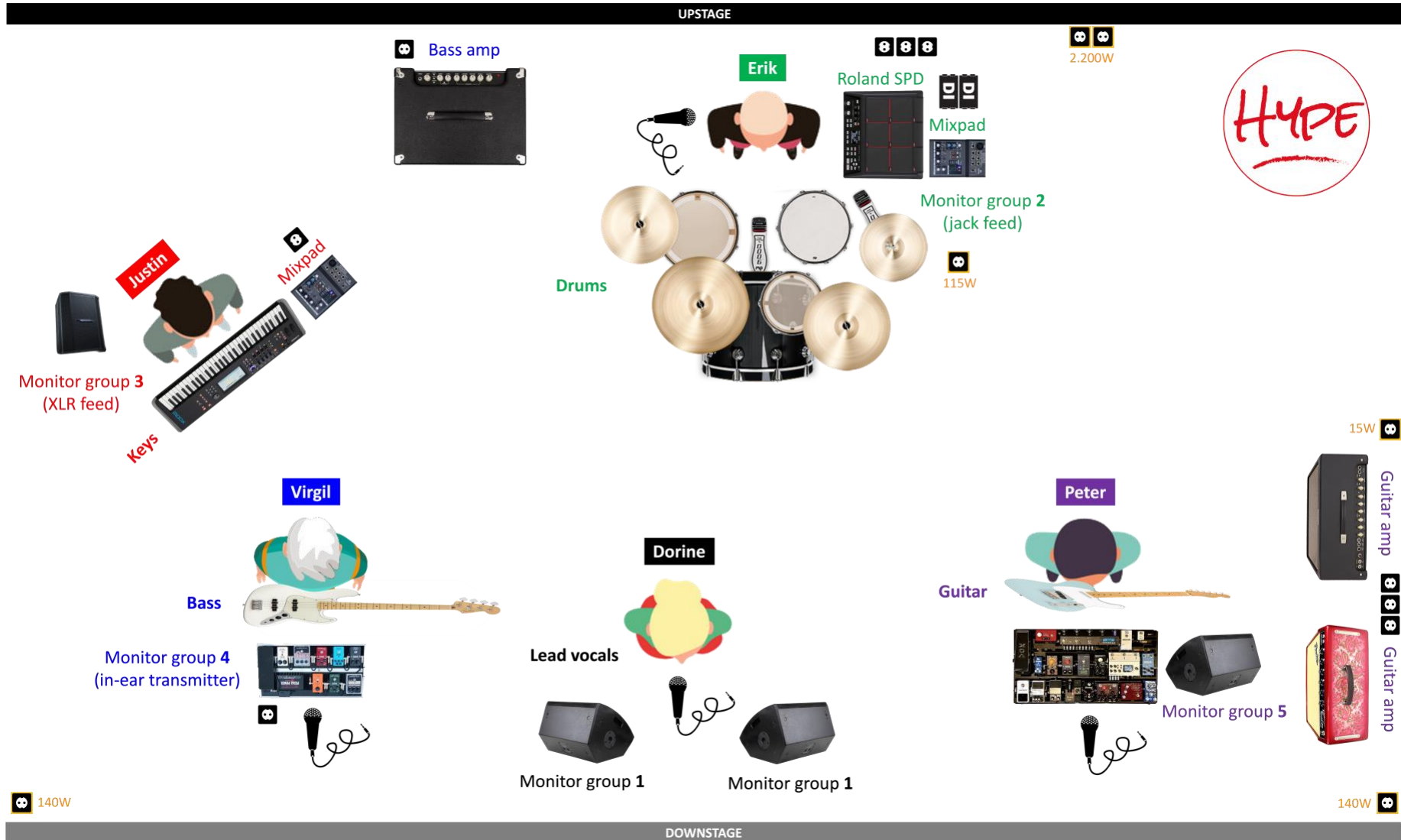
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INDIVIDUAL REQUIREMENTS

- Lead vocal**
 - A wireless microphone is preferred. If not available, a long cable for audience interaction.
- Drums**
 - Needs 3 power outlets (at his left side).
 - Needs a long-armed microphone stand (at his left side).
- Keys**
 - Needs 1 power outlet near the keyboard.
- Bass**
 - Amp has a built-in D.I. with male XLR outlet.
 - Needs 1 power outlet behind the amp.
 - Needs 1 power outlet near the pedalboard.
 - Needs a long-armed microphone stand because of pedalboard.
- Guitar**
 - Needs a long-armed microphone stand because of (large) pedalboard.
 - Plays mono (one amp) at small venues, stereo (two amps) at large venues. Unless communicated otherwise, a mono setup can be assumed.
 - Amps have built-in Sam Systems Integral microphone with male XLR outlet.
 - Needs 3 power outlets behind the amps (2 power outlets are enough when playing mono).

MONITOR GROUPS

GROUP	MIX	PREFERENCES
1 <i>Lead vocal</i>	All vocals (Dorine's vocals loudest), Roland SPD, keys (also bass drum, bass guitar, guitar when using in-ears).	In-ear monitors are preferred (needs wireless belt-pack with 3.5mm stereo jack out). If in-ears are not available, 2 monitor speakers are preferred.
2 <i>Drums</i>	All vocals (Erik's vocals loudest), Roland SPD, bass drum, bass guitar, guitar, keys	Has his own stage mixer and in-ears. Needs one (mono) or two (stereo, preferred) male jack monitor line feed(s). TRS-jacks can be used if a balanced signal is preferred.
3 <i>Keys</i>	All vocals, keys, Roland SPD	Has his own stage mixer and active floor monitor. Needs one male XLR or jack monitor line feed. TRS-jacks can be used if a balanced signal is preferred.
4 <i>Bass</i>	All vocals (Virgil's vocals loudest), bass drum, Roland SPD	In-ear monitor preferred. Has his own wireless in-ear transmitter and belt-pack receiver.
5 <i>Guitar</i>	All vocals, guitar (only when in-ear is used), keys, Roland SPD	Floor monitor is preferred. Has his own Sennheiser wireless in-ear transmitter and belt-pack receiver (626 MHz-668 MHz) if needed. In-ear needs one or two (for stereo) male XLR- or jack line inputs at the transmitter. Transmitter range is 100m, needs a power outlet nearby.





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INPUT LIST

Note: The suggested microphones and inserts are indicative and at the discretion of the sound engineer.

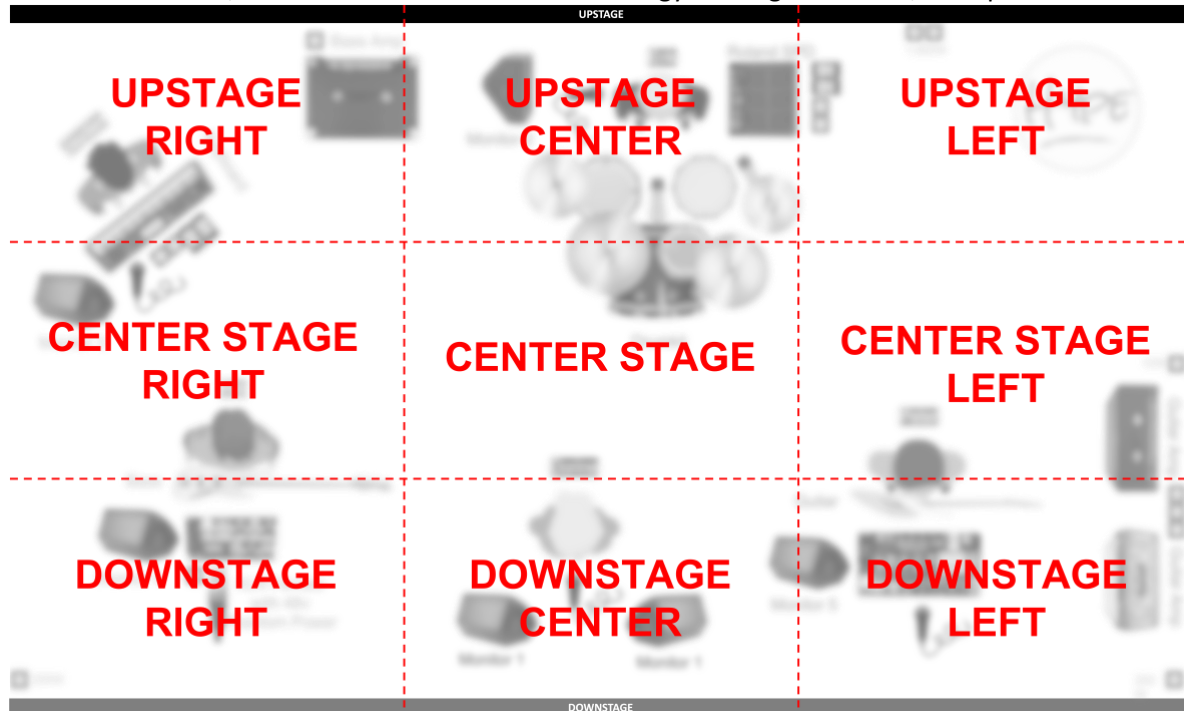
DRUMS					
CHANNEL	BAND MEMBER	INSTRUMENT	MICROPHONE / D.I.	INSERT	REMARKS
1	Erik	Bass drum	Shure Beta 52A	Compressor	
2	Erik	Snare drum	Sennheiser E604	Compressor	
3	Erik	Hi-hat	AKG 451		
4	Erik	Tom high	Sennheiser E604	Compressor	
5	Erik	Tom low	Sennheiser E604	Compressor	
6	Erik	Floor tom	Sennheiser E604	Compressor	
7	Erik	Overhead left	AKG CK 91		
8	Erik	Overhead right	AKG CK 91		
9	Erik	Roland SPD left	Jack line out, D.I.		Pan hard left
10	Erik	Roland SPD right	Jack line out, D.I.		Pan hard right
INSTRUMENTS					
CHANNEL	BAND MEMBER	INSTRUMENT	MICROPHONE / D.I.	INSERT	REMARKS
11	Justin	Keys Left	XLR line out		Pan hard left.
12	Justin	Keys Right	XLR line out		Pan hard right.
13	Virgil	Bass guitar	XLR line out		
14	Peter	Guitar Amp Left	XLR microphone out		Not used for mono, pan hard left if playing stereo. Invert phase if that sounds better.
15	Peter	Guitar Amp Right	XLR microphone out		Pan hard right if playing stereo.
VOCALS					
CHANNEL	BAND MEMBER	INSTRUMENT	MICROPHONE / D.I.	INSERT	REMARKS
16	Virgil	Vocals Virgil	Shure SM58	Reverb	Long-armed microphone stand.
17	Dorine	Vocals Dorine	Shure Beta 87A	Reverb/Delay	Wireless (preferred) or long microphone cable.
18	Erik	Vocals Erik	Shure SM58	Reverb	Long-armed microphone stand (at his left).
19	Peter	Vocals Peter	Shure SM58	Reverb	Long-armed microphone stand.

LIGHTING REQUIREMENTS

We normally use the lighting of the venue or the sound company, but on some occasions, we bring our own lighting equipment. This requires extra power outlets (indicated in orange on the stage plot) and space on and in front of the stage.

Stage terminology

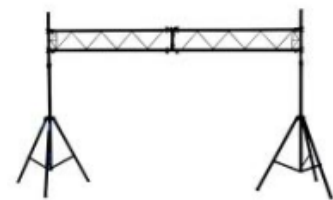
To avoid confusion, we use standard theater terminology for stage locations, as depicted below:



Back lighting

The back lighting rig is mounted on a bridge with a span of 3m that goes behind or over the drums (see the example image), with heavy duty wind-up stands on either side. For this we need:

- Approx. 50cm² – 75cm² of free space on stage for the stands, 3m apart on either side of the drums (if room allows, positioned behind the drums).
- One power outlet upstage left. Total power consumption is approx. 590 Watts.



Front lighting

For the front lighting we use two small T-bars (each 0.5 meters wide) with LED-pars. For this we need:

- At least 75cm² of free space left and right, either downstage or in front of the stage. If in front of the stage, there should be enough room to place them in a safe way, so that members of the audience cannot bump into the stands or trip over them.
- A free, non-obscured view towards the stage. Placing the lights behind the P.A. speakers usually works well.
- One power outlet on either side at the front of the stage (downstage left and right). Total power consumption is approx. 140 Watts per side (280 Watts total).



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Drumkit up-lights

4 compact led pars are placed on the floor left and right of the drums. For this we need one power outlet center stage, to the left side of the drumkit. Total power consumption is approx. 115 Watts.

Hazer

To make the lighting look professional and ambient, we use a hazer with water-based smoke fluid. This is safe for the audience, leaves no residue and should not trigger the smoke-detectors of the venue. We need:

- Room to place the hazer on stage (60cm x 40cm), preferably upstage left or center stage left.
- One power outlet within 2m of the hazer. Total power consumption is approx. 1.610 Watts.

Console

The lighting is controlled (ADJ WiFly, wireless 2.4G channel 14) by the guitar player, from a tablet computer placed on a small stand near him. For this we need:

- Room to place the stand on stage (30cm x 30cm), easily accessible to the guitar player.
- One power outlet near the guitar player. Total power consumption is 15 Watts.

Total

In total, this adds up to:

2 power outlets upstage left.	2.200 Watts
1 power outlet center stage (left side of drumkit).	115 Watts
1 power outlet near the guitar player.	15 Watts
1 power outlet downstage left.	140 Watts
1 power outlet downstage right.	140 Watts
<i>Total maximum power consumption for lighting</i>	<i>2.610 Watts</i>

As stated, this is the *maximum* total power consumption (approx. 70% of a 16A group). In practice, the lights will rarely be all on simultaneously at full power during a show.

Banner/backdrop

If the stage is deep enough to place the light bridge behind the drummer, the bridge can be used to hang the banner/backdrop.

Video

All the lighting fixtures have flicker-free dimmers that should not present problems for video equipment.